

Adobe Audition

Creative skills and practical production workflows

A practical, student-friendly outline covering getting Started, getting to Know Adobe Audition, the Interface, waveform Editing, and effects.

MODULES

12

LESSONS

62

FORMAT

Self-paced

Module Breakdown

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| <p>MODULE 1</p> <p>Getting Started</p> <ul style="list-style-type: none">1.1 Instructor Introduction1.2 Course Introduction | <p>MODULE 2</p> <p>Getting to Know Adobe Audition</p> <ul style="list-style-type: none">2.1 Setting Up Your Workspace and Using Shortcuts |
| <p>MODULE 3</p> <p>The Interface</p> <ul style="list-style-type: none">3.1 Setting Up and Adjusting Your Workspace3.3 Navigating the Media Browser3.4 Create a Short Cut to Media and Basic Dive into the Editor Panel | <p>MODULE 4</p> <p>Waveform Editing</p> <ul style="list-style-type: none">4.1 Opening Audio and Video Files4.2 Making a Basic Adjustment in the HUD4.3 Skipping and Deleting Unwanted Portions of Audio4.4 Quickly Insert Silence into an Audio Track4.5 Using the Zero Crossing Tool to Remove Pops in Audio4.6 Cut, Copy and Paste Phrases and Use Multiple Clipboards4.7 Merge Sections of Audio with Mix Paste4.8 Create a Loop4.9 Add an Audio Fade |

Module Breakdown (continued)

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| <p>MODULE 5</p> <p>Effects</p> <ul style="list-style-type: none"> 5.1 Working With Effects 5.2 Gain Staging 5.3 Applying the Effect 5.4 Amplitude and Compression 5.5 Delay and Echo Effects 5.6 Filter and EQ Effects 5.7 Modulation Effects 5.8 Reverb Effects 5.9 Special Effects 5.10 Stereo Imagery Effects 5.11 Time and Pitch Effects 5.12 Audio Plugin Manager and Effects Menu vs Effects Rack 5.13 Invert, Reverse, Silence and Generate Effects 5.14 Match Loudness and Additional Effects 5.15 Create Effect Presets and Favorites | <p>MODULE 6</p> <p>Audio Restoration</p> <ul style="list-style-type: none"> 6.1 Hiss Reduction 6.2 Crackle, Pop and Click Reduction 6.3 Broadband Noise Reduction 6.4 Hum Reduction 6.5 Removing Artifacts Manually 6.6 Automated Sound Removal |
| <p>MODULE 7</p> <p>Mastering</p> <ul style="list-style-type: none"> 7.1 Parametric Equalizer and Equalization 7.2 Multi Band Compressor and Dynamic Processing 7.3 Reverb and Ambience 7.4 Stereo Imaging 7.5 Diagnostic Tools and Metering | <p>MODULE 8</p> <p>Sound Design</p> <ul style="list-style-type: none"> 8.1 Generate Noise and Tones 8.2 Generate Speech Based on Text 8.3 Use a Sound File to Create Various Sound Effects Pt 1 8.4 Use a Sound File to Create Various Sound Effects Pt 2 8.5 Extracting Frequency Bands with the Frequency Band Splitter |
| <p>MODULE 9</p> <p>Creating and Recording Files</p> <ul style="list-style-type: none"> 9.1 Create a Project and Record Into the Waveform Editor 9.2 Recording Into the MultiTrack Editor 9.3 Check Remaining Free Space for Recording on Hard Drive 9.4 Dragging Files Into Audition Directly From a Computer 9.5 Import Tracks from a CD | <p>MODULE 10</p> <p>Multitrack Sessions</p> <ul style="list-style-type: none"> 10.1 Create a Multitrack session and Template 10.2 Multitrack and Waveform Editor Integration 10.3 Change Track Colors and Tracks Panel 10.4 Track Controls and Creating Busses 10.5 Channel Mapping in the Multitrack Editor 10.6 Multitrack Editor Effects Rack |
| <p>MODULE 11</p> <p>Multitrack Session Editing</p> <ul style="list-style-type: none"> 11.1 Create a Session, Add Clips and Adjust Timing 11.2 Mix Down Session Into a New Audio Track 11.3 Adjusting the Timing of a Clip to Match a Specific Range of Time 11.4 Clip Editing Techniques and Effects | <p>MODULE 12</p> <p>Additional Features and Summary</p> <ul style="list-style-type: none"> 12.1 Advanced Features to Consider and Conclusion |